

PEANUT BUTTER PANIC™*

TO SET UP YOUR COMPUTER

- 1) Connect your computer to a monitor or TV. If you have a cassette program, connect the program recorder to your computer. **DO NOT TURN ON YOUR COMPUTER.**
- 2) This is a two-player game. Plug two Joystick Controllers firmly into your computer's first two joystick ports. The joystick in Port 1 controls the yellow Nutnik. The joystick in Port 2 controls the green one.
- 3) *For Cassette Programs*
 - a) Insert the cassette in the program recorder.
 - b) Turn on your monitor or TV and adjust the volume.
 - c) **NOW PRESS DOWN THE [START] KEY AND TURN ON YOUR COMPUTER.** Listen for a single tone. Push down the [PLAY] button on the program recorder, then press [RETURN]. The title screen will appear.
- 4) *For Cartridge Programs*
 - a) Plug the cartridge into the computer's cartridge port. If the computer has two ports, use the left one.
 - b) Turn on your monitor or TV and adjust the volume.
 - c) **NOW TURN ON YOUR COMPUTER.** The title screen will appear.

TO START YOUR GAME

After the onscreen instructions appear and you read them, decide who will be the yellow Nutnik and who will be the green one. Then press [RETURN] to play.

OBJECT OF THE GAME

Work together to make as many sandwiches as you can, by catching stars to power your Sandwich Machine.

NUTNIKS

Use your joystick to move LEFT and RIGHT on your side of the sandwich machine. Press the RED joystick button to jump for stars. Each time you jump, you use some energy—and lose some weight.

STARS

There are 3 kinds of Stars:

SMALL (low-flying), MEDIUM (mid-range), LARGE (high-flying).

The larger the star you catch, the more energy it feeds into the sandwich machine. Jumping alone, you can catch SMALL and MEDIUM STARS. Launch each other to catch the LARGE STARS.

STAR SPRING

When both Nutniks are on the STAR SPRING, they can:

- * Launch each other
- * Catch the highest stars
- * Clear the sky of stars and move to the next level!

The HEAVIER you are, the higher you can launch your partner.

The LIGHTER you are, the higher your partner can launch you.

SANDWICHES

When you've fed enough energy into the sandwich machine, a sandwich pops onto the sandwich stack. To gain weight and energy, move to the stack and eat a sandwich.

SNARFS

Snarfs sneak onto the screen and steal sandwiches from the stack. TO STOP A SNARF, JUMP UP AND CATCH HIM.

SCORING

You get a point for each sandwich you make. Snarfs get a point for each sandwich they snatch.